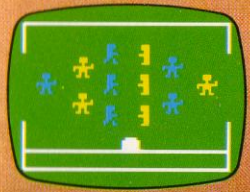
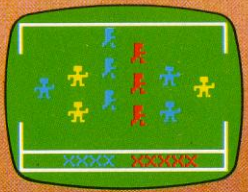
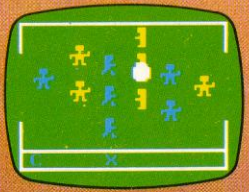
PHILIPS VIDEOPAC 27







Electronic table football
Tischfußball
Football de table electronique
Elektronisch tafelvoetbal
Gioco del calcio
Indendors Fodbold
Elektronisch bords-fotboll
Cuadro electronico de futbol
Futebol de mesa

PHILIPS

Instructions for Use

ENGLISH

Electronic table football
(1 or 2 players) Press RESET
next press key 1

This Videopac brings you the thrill and all the excitement of the almost classical table football game, translated into modern electronics. It's a fast action game requiring concentration, a good reaction speed and above all a lot of practice.

Each team consists of 6 players:

- a goalkeeper
- three mid-fielders
- two forward players

Each of these lines can be controlled individually, as indicated by the diagrams on this page. Left handset for the blue team, playing from left to right; the right handset for the yellow team, playing from right to left.

When your TV screen shows the playing field with both teams, move the joystick of your handset to commence the game.

Manoeuvre your players carefully to block the ball when the opponent tries to pass or takes a shot at your goal.

If you succeed in intercepting the ball, move your player with the ball into a favourable position. First determine the direction of your shot by putting the joystick of your handset in the required position, then press the action button to shoot or pass.

When the ball hits a goal line or either one of the side lines, it bounces back into play. Keep this in mind and use it to your advantage.

The computer keeps score for both players. Every time a goal has been scored a slanted dash moves into the scoring bar at the bottom of the screen. Two of such dashes make one cross. The player who has 5 crosses first (ten goals) is the winner.

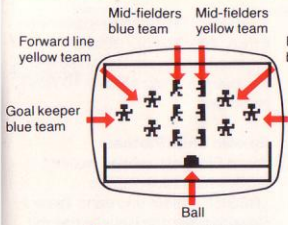
To play alone
If you want to play alone, first press RESET, next key 1.
Choose either handset and move the joystick to start playing.
The computer will automatically take over as your opponent. You will soon find it's a formidable opponent too!

A "C" in the scoring bar indicates the computer score.

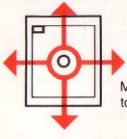
To study the game
If you want to see how the game is played by real experts, just press RESET and next key 1. Leave your handset and within a few seconds the computer will take over for both teams.

Each time a game is finished, press RESET (△), 'SELECT GAME' is shown on the screen. Now:
(a) Select another game.
Or (b) Select another Videopac.
Remove existing Videopac by placing one hand next to it, and pulling handle upwards.
Replace Videopac in its box.
Refer now to Instructions for Use of the next Videopac.
Or (c) Plug aerial back into TV, and unplug the Videopac Computer from the mains.

Check procedure
If you suspect a fault in the equipment follow this procedure (with a Videopac installed).
Press RESET (△). The TV will emit a short sound, and 'SELECT GAME' should appear on your TV screen.
If not, ensure that the equipment is set up properly as detailed in the Instructions for Use (both of the equipment, and of the Videopac used). If the fault remains, take both the equipment and Videopac to your dealer.



Start of game
Left handset for blue team.
Right handset for yellow team.

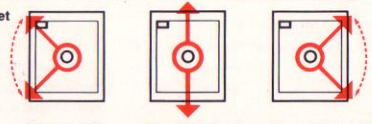


Move joystick to start game

Press action button to shoot or pass

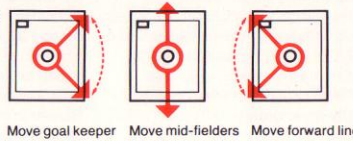
Use joystick to determine direction of your shot

Left handset (blue team)

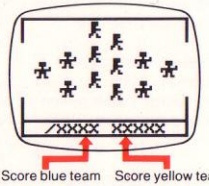


Move goal keeper | Move mid-fielders | Move forward line

Right handset (yellow team)

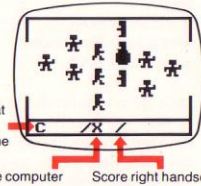


Move goal keeper | Move mid-fielders | Move forward line



Score blue team | Score yellow team

Game situation
The yellow team (right handset) has won the match with a score of ten to nine!



"C" indicates that right handset is playing against the computer

Score computer | Score right handset

Game situation
(one player against the computer)
The computer is ahead 3 to 1, but yellow is in possession of the ball

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